

1 Encapsulation

- 1.1 An **API**, or application programming interface, is a set of methods and fields that define how we communicate with other software. `SLList` is our first dive into APIs which define **what an object can do** rather than **how that object does it**.

```
class IntList {
    int first;
    IntList rest;
}

class SLList {
    static class IntNode {
        int item;
        IntNode next;
    }

    IntNode sentinel;
    int size;
}
```

2 Java Miscellany

- 2.1 **Access control** allows us to restrict the use of fields, methods, and classes.
- `public`: Accessible by everyone.
 - `protected`: Accessible by the class itself, the package, and any subclasses.
 - *default (no modifier)*: Accessible by the class itself and the package.
 - `private`: Accessible only by the class itself.
- 2.2 **Arrays** are ordered sequences of fixed length. Arrays in Java are proper objects but you'll probably find only one field useful: `length`.

Unlike Python lists, the length of an array must be known when creating an array.

```
int[] a = new int[3];
int[] b = {1, 2, 3}; // shorthand for: int[] b = new int[]{1, 2, 3};
```

Uninitialized values have a default value like `0`, `false`, or `null`.

```
String[] c = new String[1];
c[0] == null;
```

Practical tip: Use `java.util.Arrays` to do cool things with arrays like sorting!

Food for thought: Why is every method in `java.util.Arrays` declared static?

3 Flatter Me

- 3.1 Write a method `flatten` that takes in a two-dimensional array `data` and returns a one-dimensional array that contains all of the arrays in `data` concatenated together.

```
public static int[] flatten(int[][] data) {
```

```
}
```

4 When Things Get Tricky

- 4.1 Define a **recursive** `SLList.get(int index)` method.

```
public class SLList {  
    private static class IntNode {  
        public int item;  
        public IntNode next;  
    }  
}
```

```
    private IntNode sentinel;
```

```
}
```